

Spiral of Learned (Taught) Helplessness

*History of negativity and punishment
Age-inappropriate reward systems*



Community

*Increase in antecedent cues around
decision-making, Increase in reinforcement
Decreased expectations
Increased potential for Seareaatian*

*Overkill of antecedent cues
Overkill of age-inappropriate
Reinforcement/affirmation*

Increase in Segregate/Congregate services



Individual

*Lack of confidence;
Hesitancy in making decisions;
Increased tendency to look for
affirmation/reinforcement;*

*Person less engaged in decision-making
Reward becomes extrinsic to the task
Increase in Dependency
Reduction in confidence & motivation*

*Person completely disengaged from
decision-making
Person becomes a 'reinforcement junkie'*

